



Final Cut integration

FlashNet archive integration for Apple's Final Cut Server: simple and efficient archive and restore functionality, directly from the Final Cut Server interface.

Integrated archiving for Final Cut users.
As easy as Apple pie.

SGL FlashNet, the most scalable and reliable archive and content storage management software for broadcast organisations, is now available as an integrated archive solution to users of Apple's Final Cut Server media asset management tool.

Rapid and easy archiving, directly from the Final Cut Server interface; archive of all Final Cut elements - assets, projects and productions; full search and restore functionality within the Final Cut Server interface; complete archive cluster failover technology. All of these features are included as standard in the SGL FlashNet Final Cut Server integration, providing an array of new archive functionality to the user, as a standard tool set within the application. There's no need to learn a new application - existing Final Cut Server users can easily access sophisticated broadcast-standard content management utilities, via Final Cut's existing user interface. SGL FlashNet's Final Cut Server integration provides the perfect tool for freeing-up expensive disk space.

SGL FlashNet - **professional** archiving for Final Cut users.

Integrated archiving for Final Cut Server

SGL FlashNet is the industry-standard content storage management system for broadcast-centric organisations. Now, FlashNet's scalability and resilience are available directly to users of Apple's Final Cut Server. Using the existing Final Cut interface, users can now archive, search and restore material, harnessing the power of SGL FlashNet to safely store, manage and control their valuable content.

SGL FlashNet helps users manage their shared storage, safeguarding their assets whilst making the most cost-efficient use of available space. SGL FlashNet streamlines media usage and workflow efficiency, providing a flexible, scalable storage environment that quickly provides substantial ROI for users of all sizes.

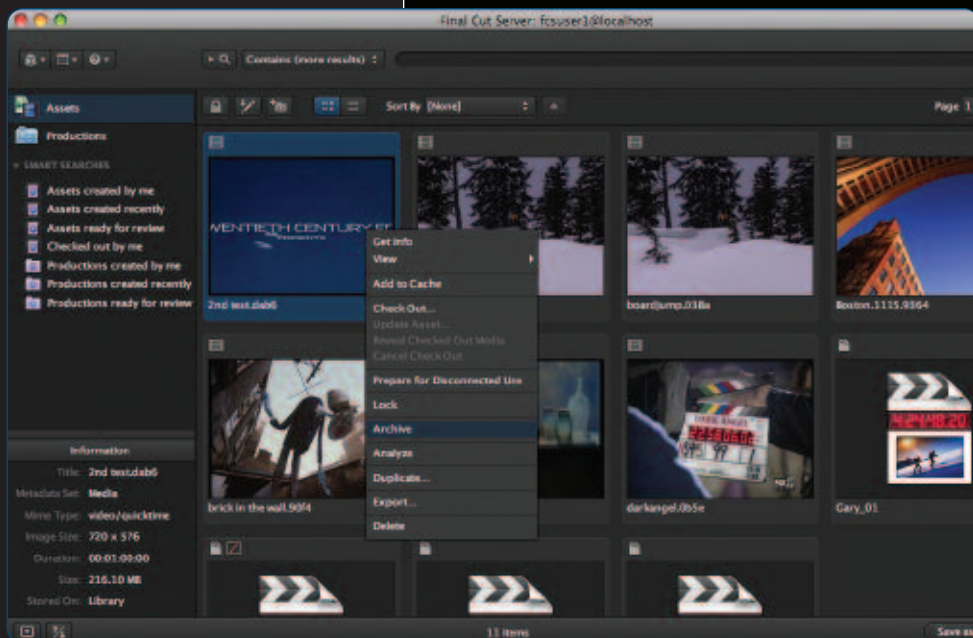
Simply efficient

SGL FlashNet's Final Cut Server (FCS) integration provides easy archive management of all Final Cut Server assets, projects and productions. After a simple, automated configuration process, the SGL FlashNet-controlled archive is available to Final Cut users directly from within the FCS interface. Users can backup, archive, delete from archive or delete online material quickly and easily using simple drop-down menus. Archives can be configured as single or multiple disk and/or tape storage devices, and users can choose the archive location for their selected media. When an asset has been archived, it is marked with an 'archived' icon in the FCS interface, allowing users to see at a glance the status of their assets.

All Final Cut Server items - assets, projects and productions - can be archived quickly, easily and efficiently. When a project or production is sent to archive, all components of the project or production are automatically included.

Locating and restoring archived items is simple. With SGL FlashNet's FCS integration, all archived items are included in a standard FCS search; users can search for items both online and in the archive. In addition, searches can be filtered to search for online or archived items only.

SGL FlashNet provides comprehensive error logging and feedback to constantly monitor and report on the status of your assets and archive or restore processes.



The simple integration provides professional archive directly from the Final Cut Server interface

Reliability

The SGL FlashNet Final Cut integration makes use of SGL FlashNet's unique architecture to provide unrivalled levels of reliability and resilience. FlashNet is built on a clustered architecture that allows for individual machine failover, and this capability extends to the FCS integration. All nodes in the FlashNet cluster are in communication with the Final Cut Server, so that if the primary cluster node fails any archive or restore commands from FCS are picked up by the next machine in the cluster. In the event of catastrophic machine failure, all archive and restore process will still be processed.



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SGL's broadcast solutions. It means that all our solutions are developed to be as accessible and integration-friendly as possible. Our products and services are designed and produced in conjunction with all leading broadcast vendors, in all arenas, providing seamless operation in any broadcast environment. SGL's innovative XML-based API provides an open-standard, non-proprietary method for any 3rd-party to easily integrate with the FlashNet core engine. SGL is **the** Open System, providing customers with more effective and efficient, **integrated** solutions.

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